

# Housekeeping

Grading contract & meeting
Assignment I





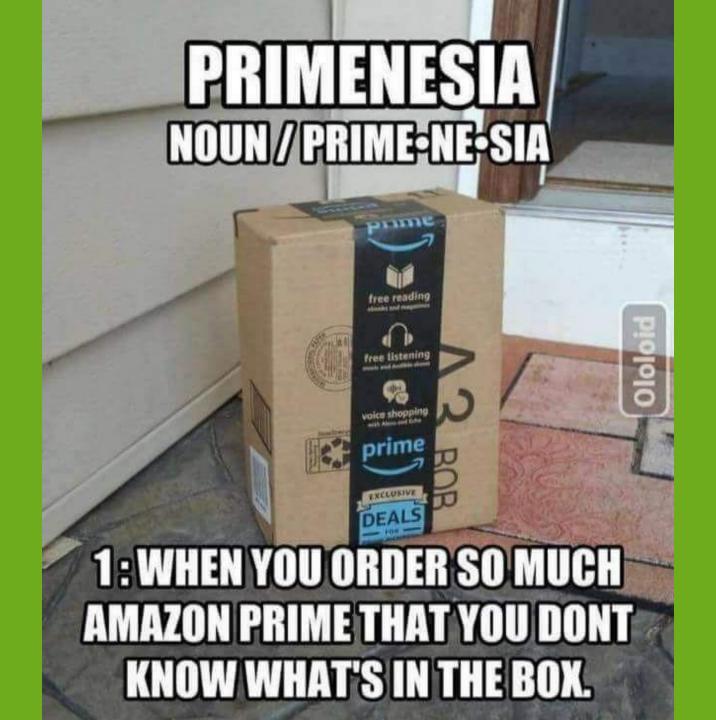
#### Lose stuff



# Replace stuff



### Get stuff



## **Create stuff**

Why buy it for \$7 when you can make it yourself with \$92 of craft supplies.

Get stuff





Lose stuff



Replace stuff

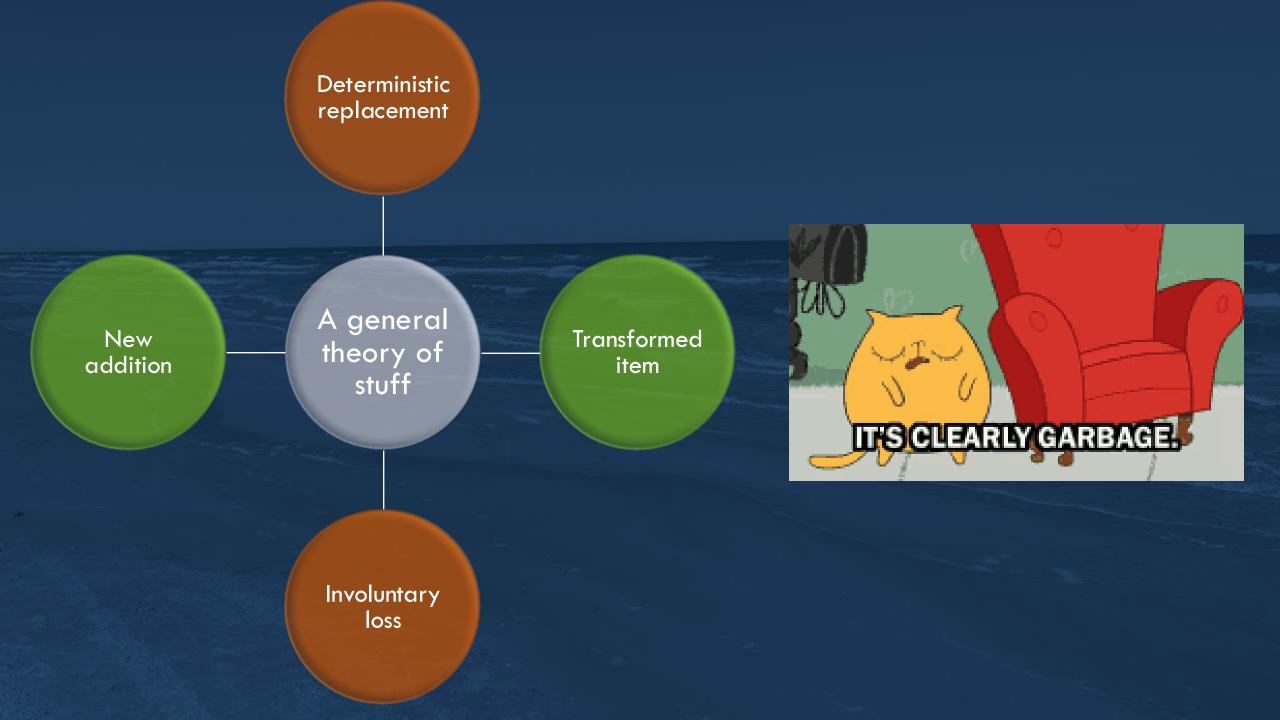




**Create stuff** 

Why buy it for \$7 when you can make it yourself with \$92 of craft supplies.







# POPULATION GENETICS: THE BASIS OF EVOLUTIONARY THEORY

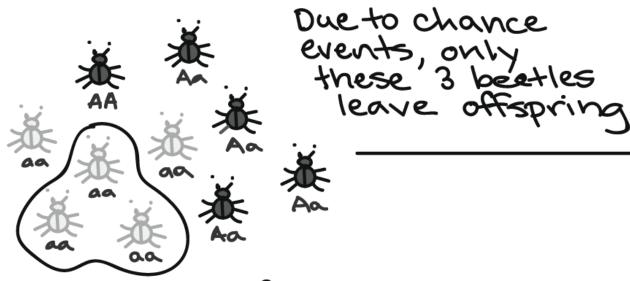
A general theory of evolution, based on four high-level processes:



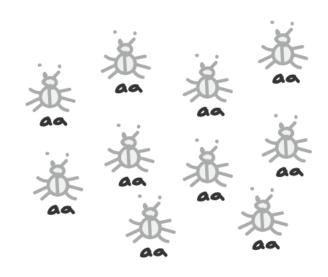
- Genetic drift
- Natural selection
  - Migration
  - Mutation



#### GENETIC DRIFT

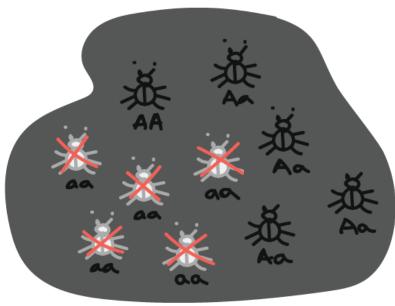


Freq. of A = 0.3Freq. of a = 0.7 Next generation



Freq. of A = 0.0Freq. of a = 1.0

#### NATURAL SECECTION



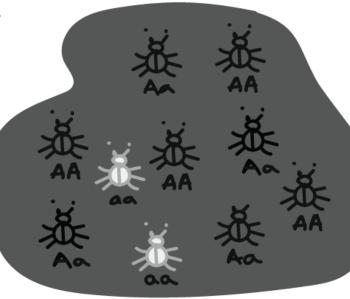
Freq. of A = 0.3Freq. of a = 0.7 Dark rock environment

→ light gray beetles
are spotted and eaten
by birds more often
than dark ones

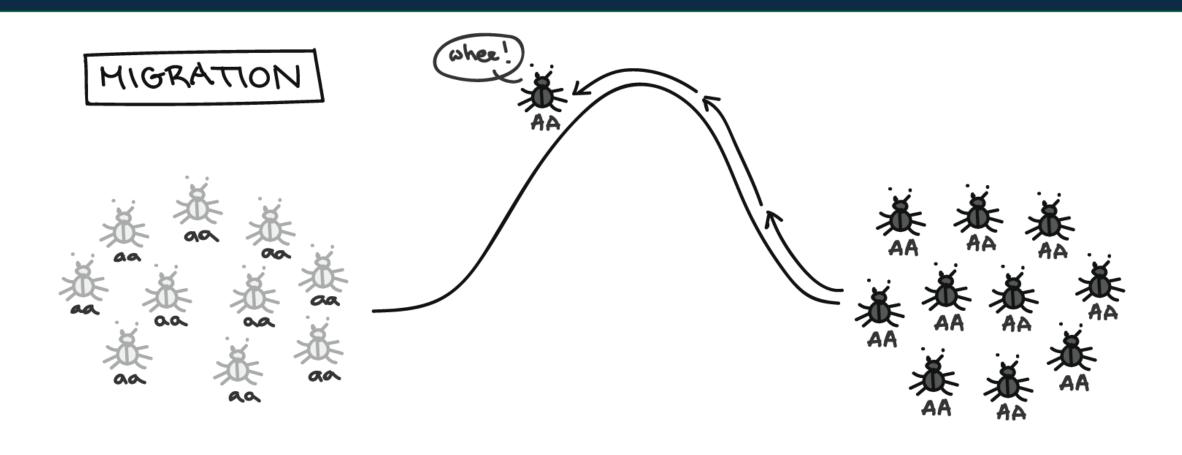
X = eaten by

Only survivors reproduce...

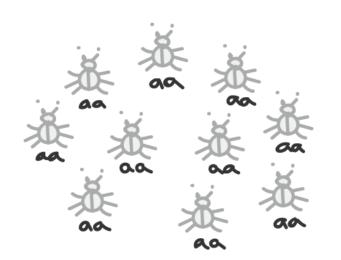
Next generation



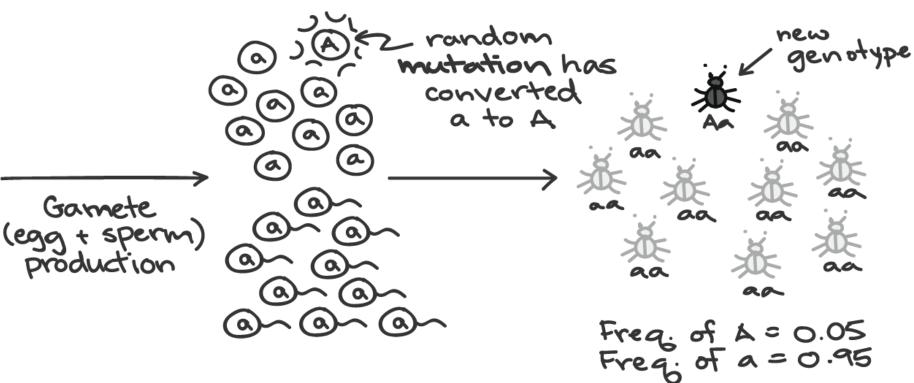
Freq. of A = 0.6Freq. of a = 0.4

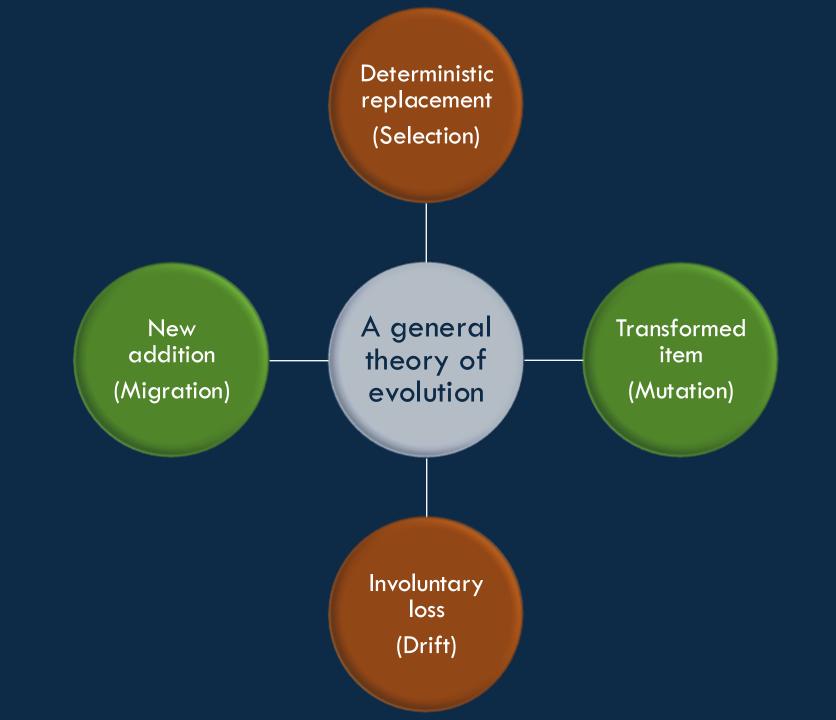


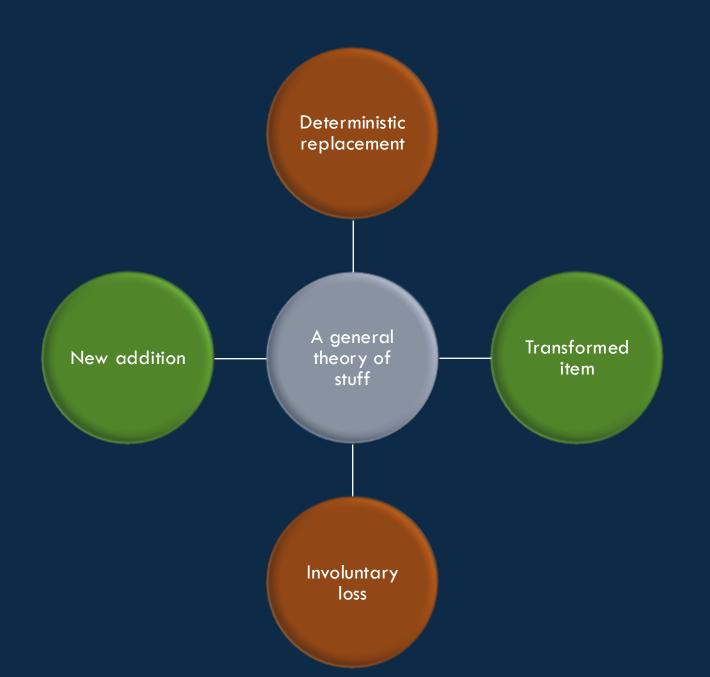
#### MOTATION



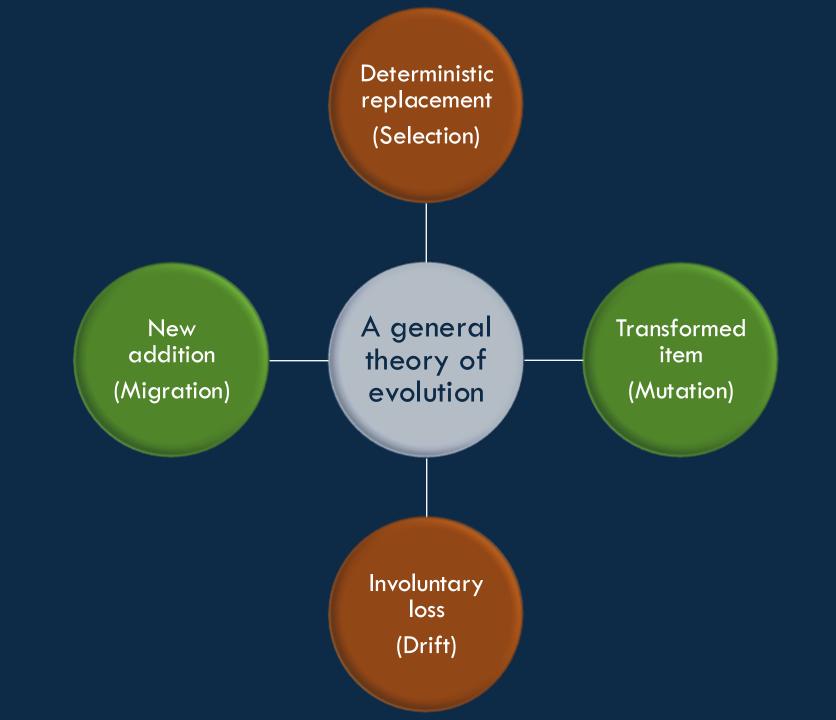
Freq. of a = 1.0











"Unlike population genetics, ecology has no known underlying regularities in its basic processes."

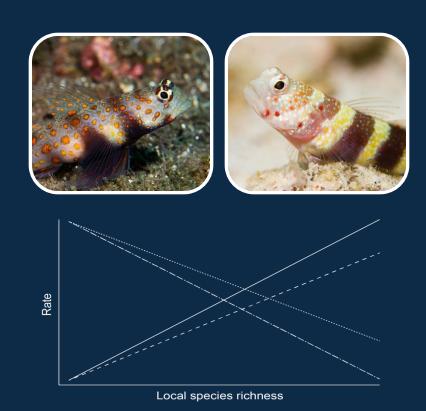


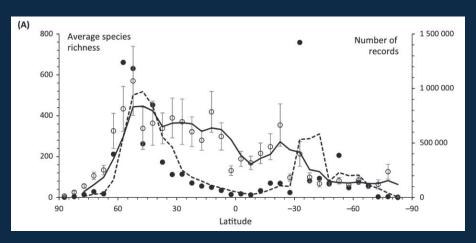
#### Drivers of community assembly

1. Modern coexistence theory

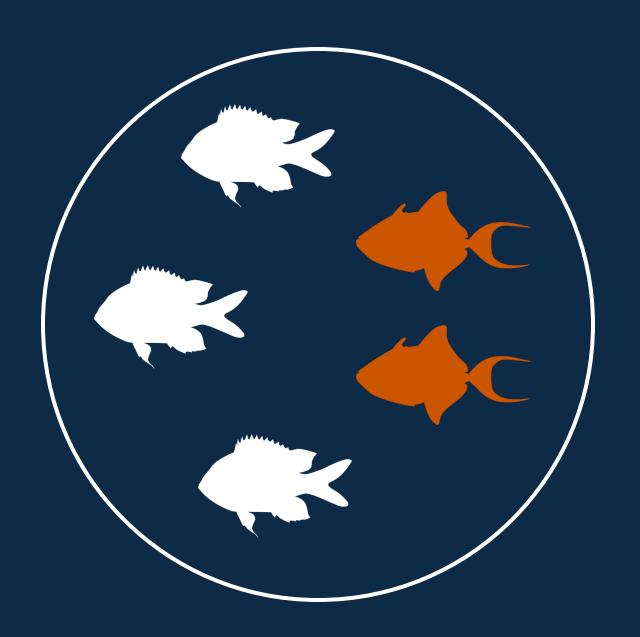
2. Theory of Island Biogeography

3. Macroecology

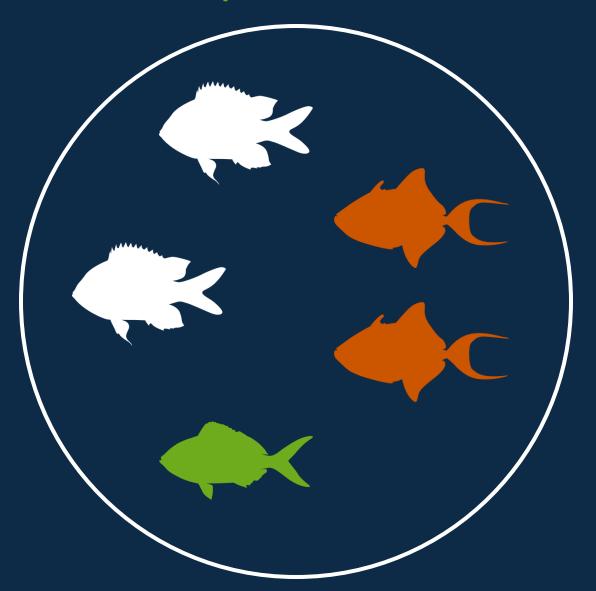




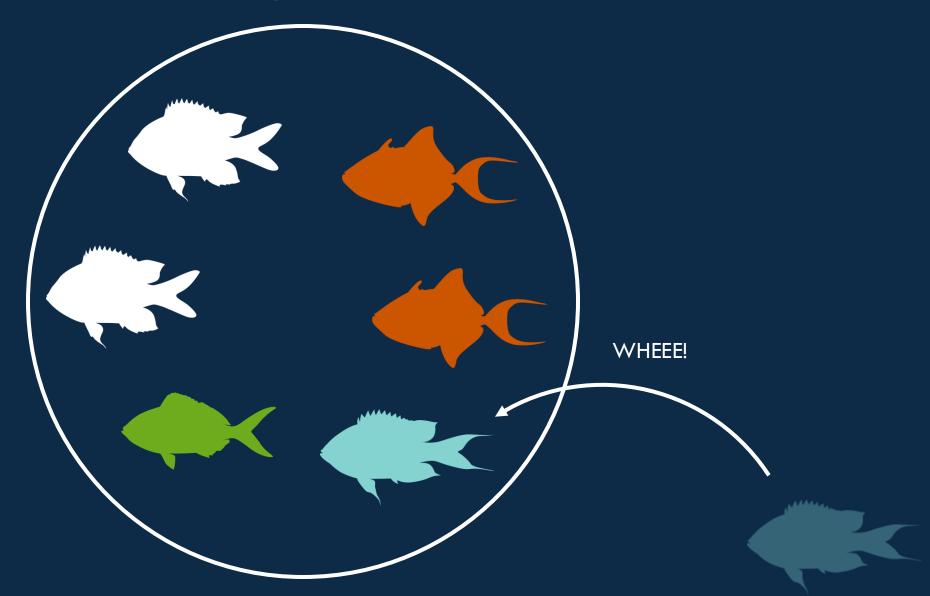




# Speciation

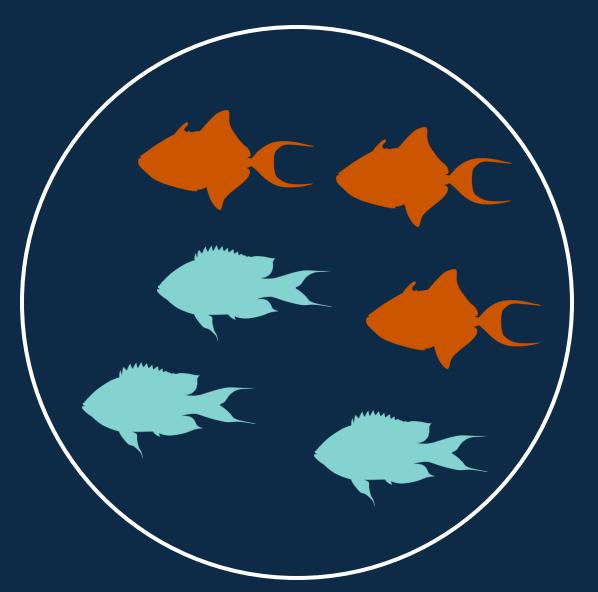


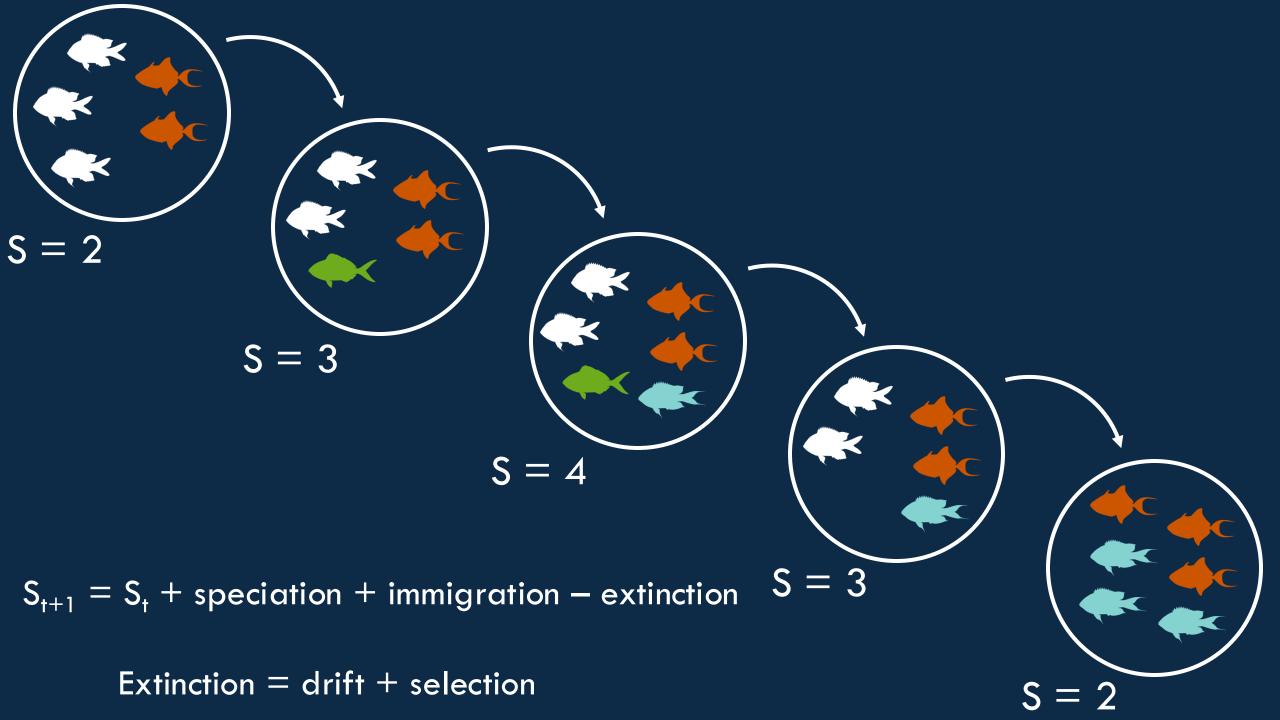
# Dispersal



# Drift

# Selection







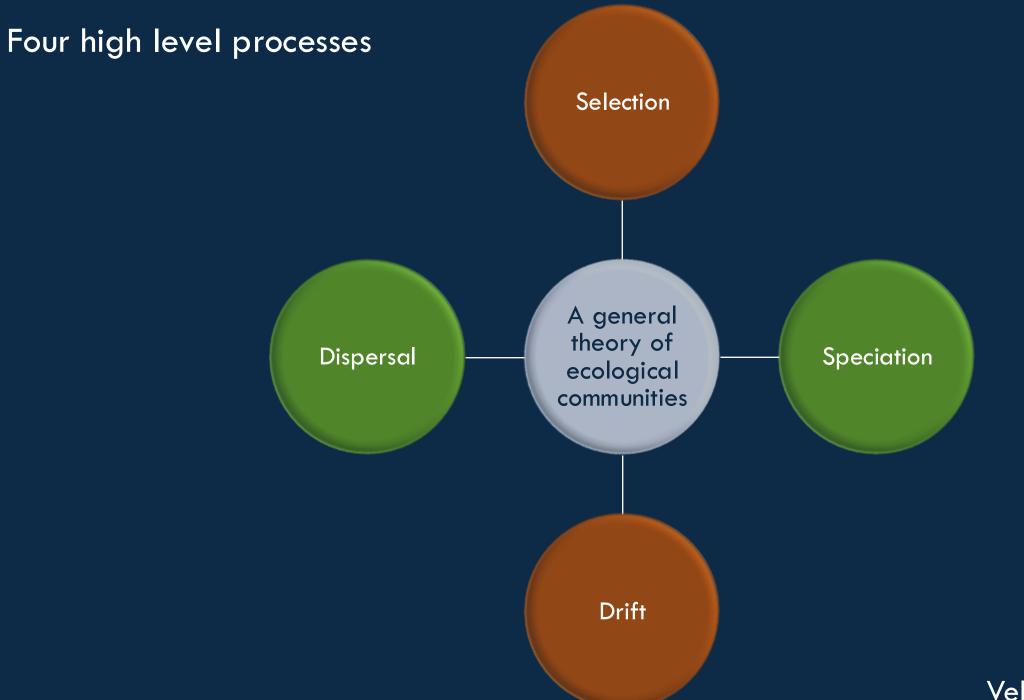
Deterministic replacement (Selection)

New addition (Dispersal)

A general theory of ecological communities

Transformed item
(Speciation)

Involuntary loss (Drift)



Vellend 2010; 2016



#### Causes of selection

Competition

Predation

Limiting similarity

Facilitation

Succession

Resource partitioning

Feedback loops

Disturbance

Non-consumptive effects

Alternative stable states

Priority effects

Intransitive competition

Storage effects

Janzen-Connell Effects



#### Consequences of selection













Movement

A general theory of almost all things

Origination



Stochasticity







THE INFLUENCE OF PROBABILITY



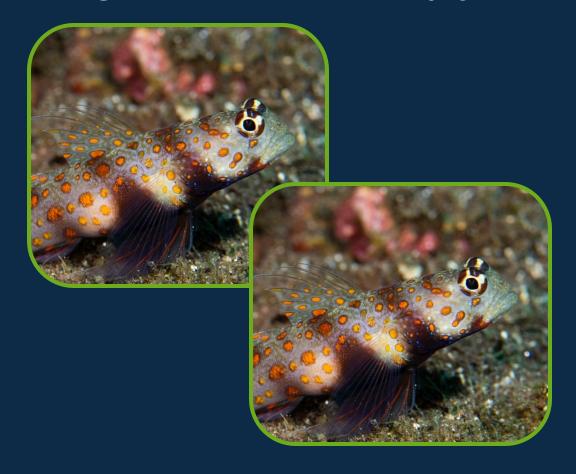




Chance of survival: 0.5

Chance of survival: 0.4

### Chance of survival: 0.5



### Chance of survival: 0.4

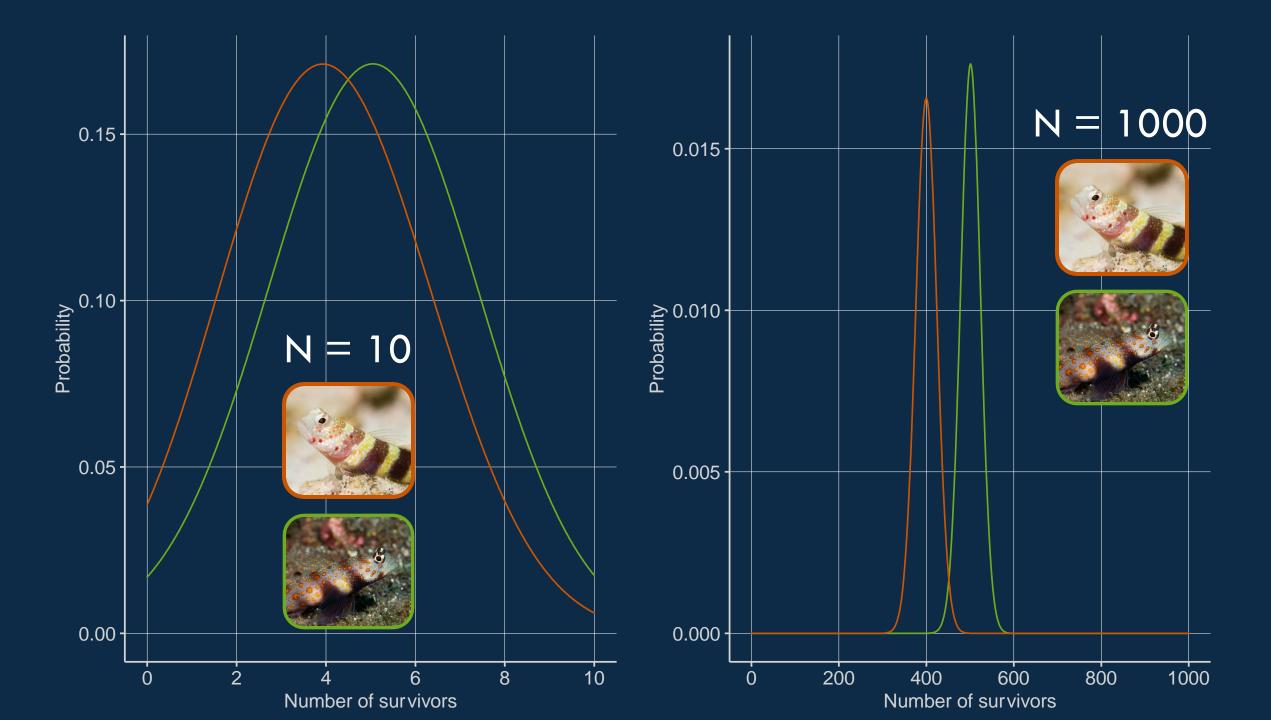


Likelihood of both individuals dying:

$$(1 - 0.5) * (1 - 0.5) = 0.25$$

Likelihood of one individual surviving:

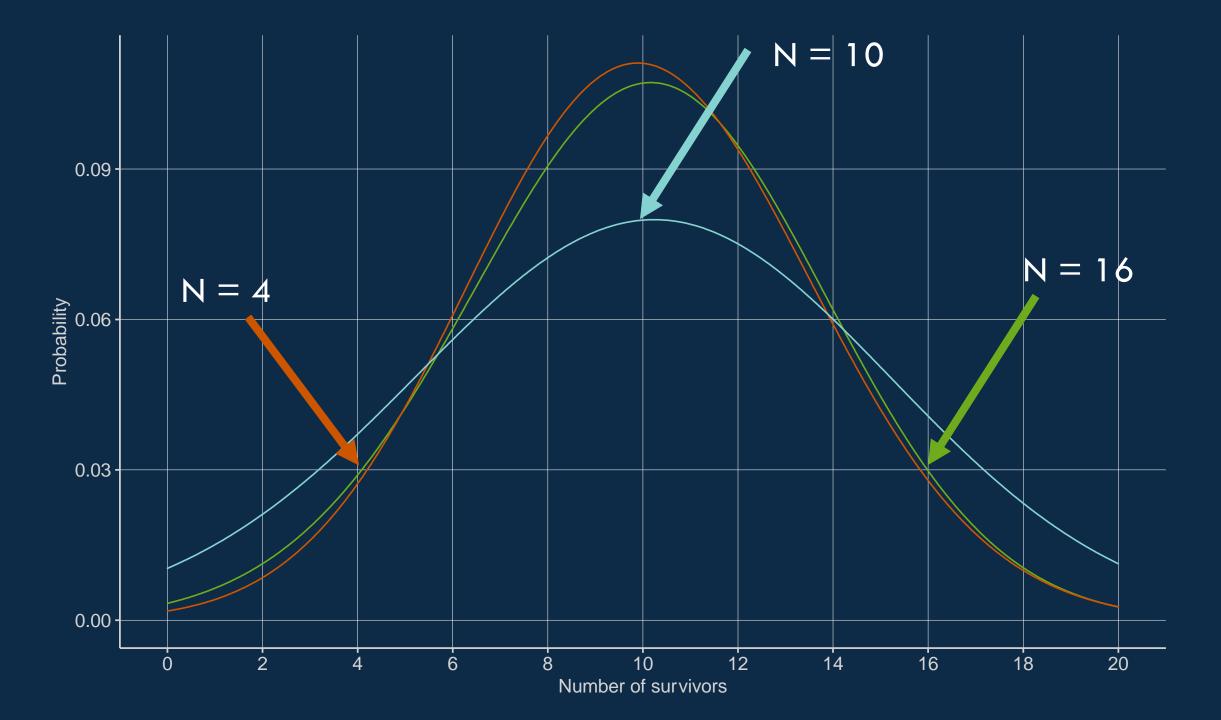
$$1 - (0.6 * 0.6) = 0.64$$

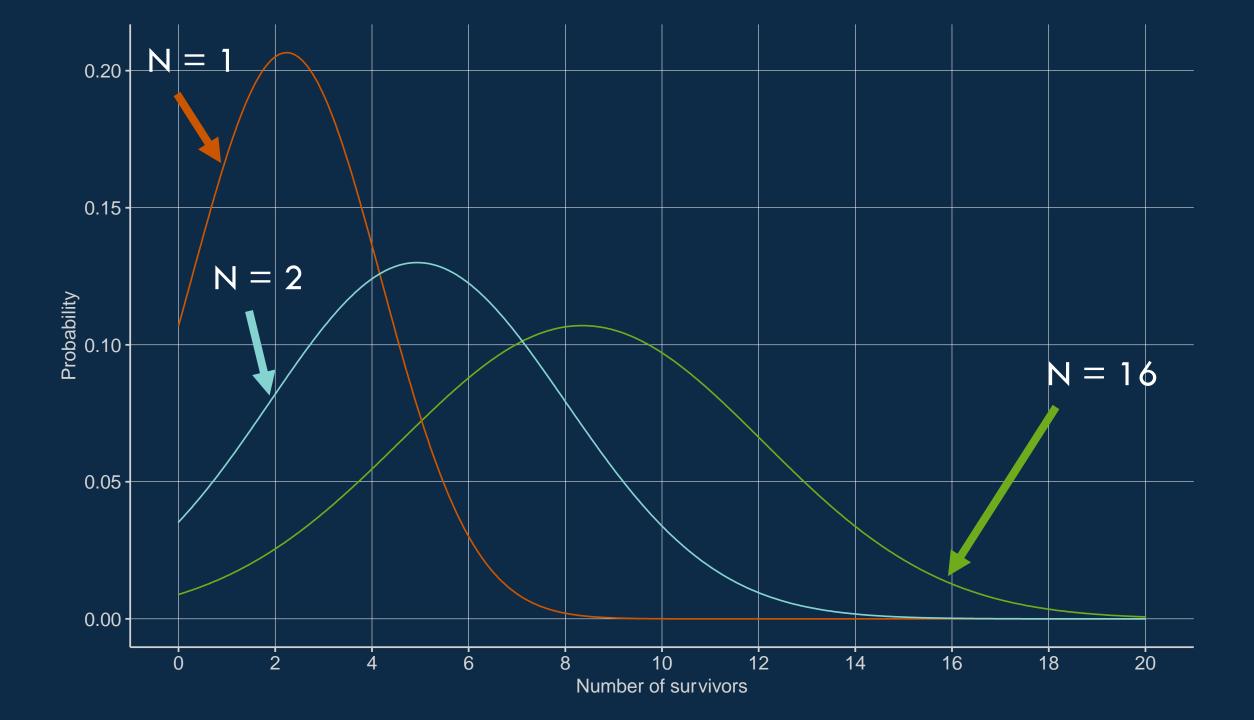


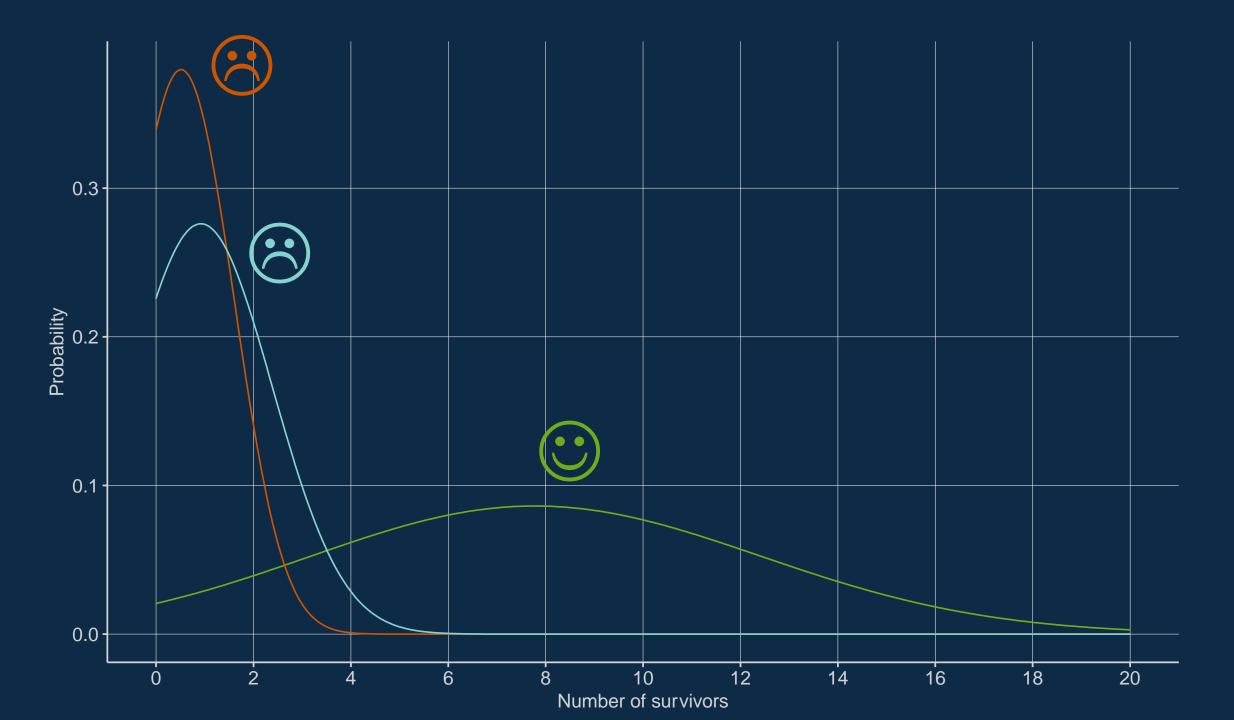




Number of individuals is the critical ingredient for ecological drift!









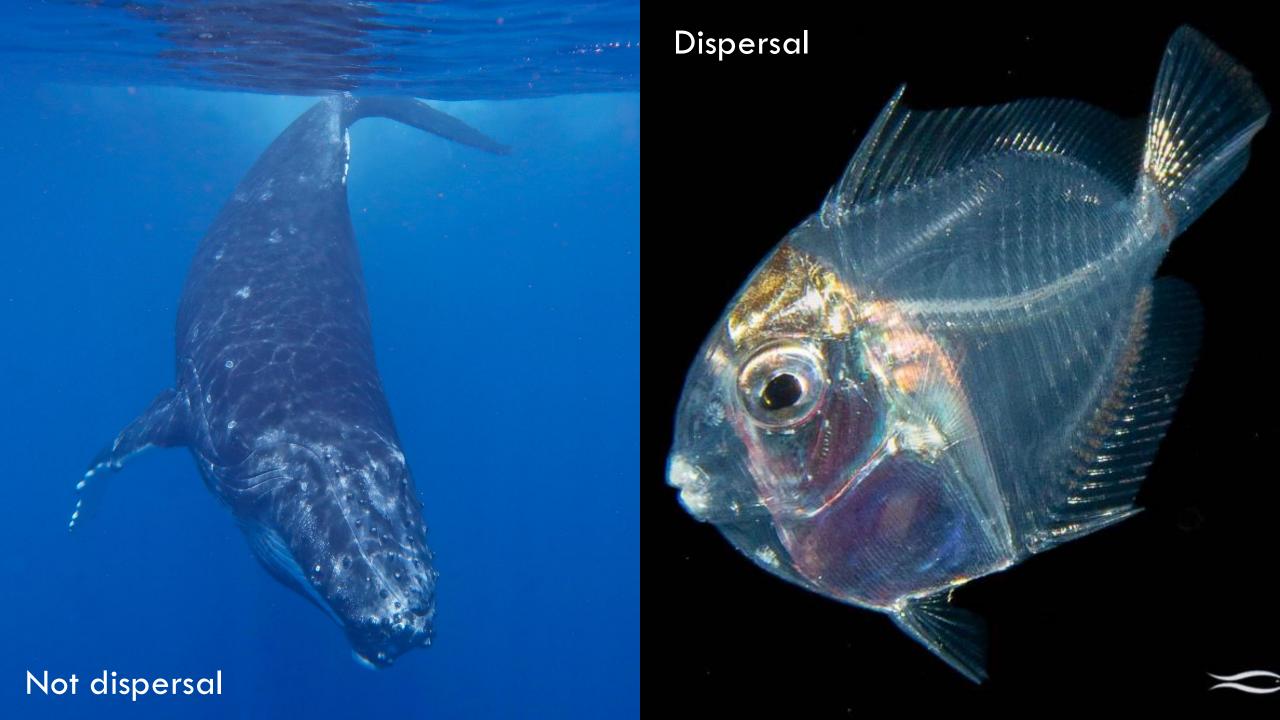
Drift (population genetics): a demographic event, that occurs independently of the alleles that an individual carries

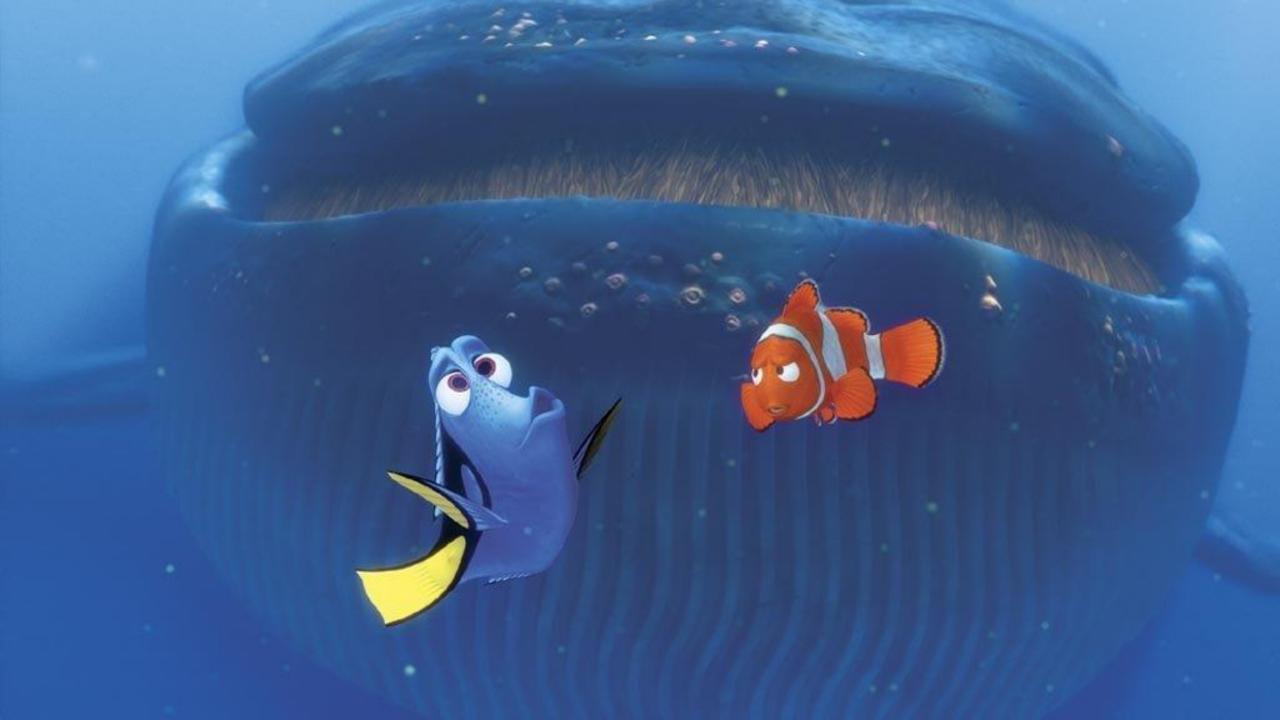




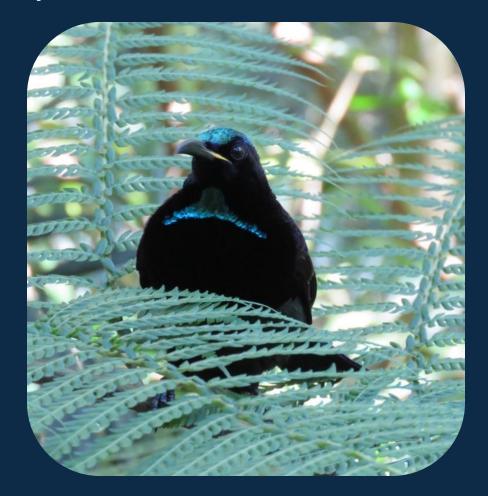


# DISPERSAL



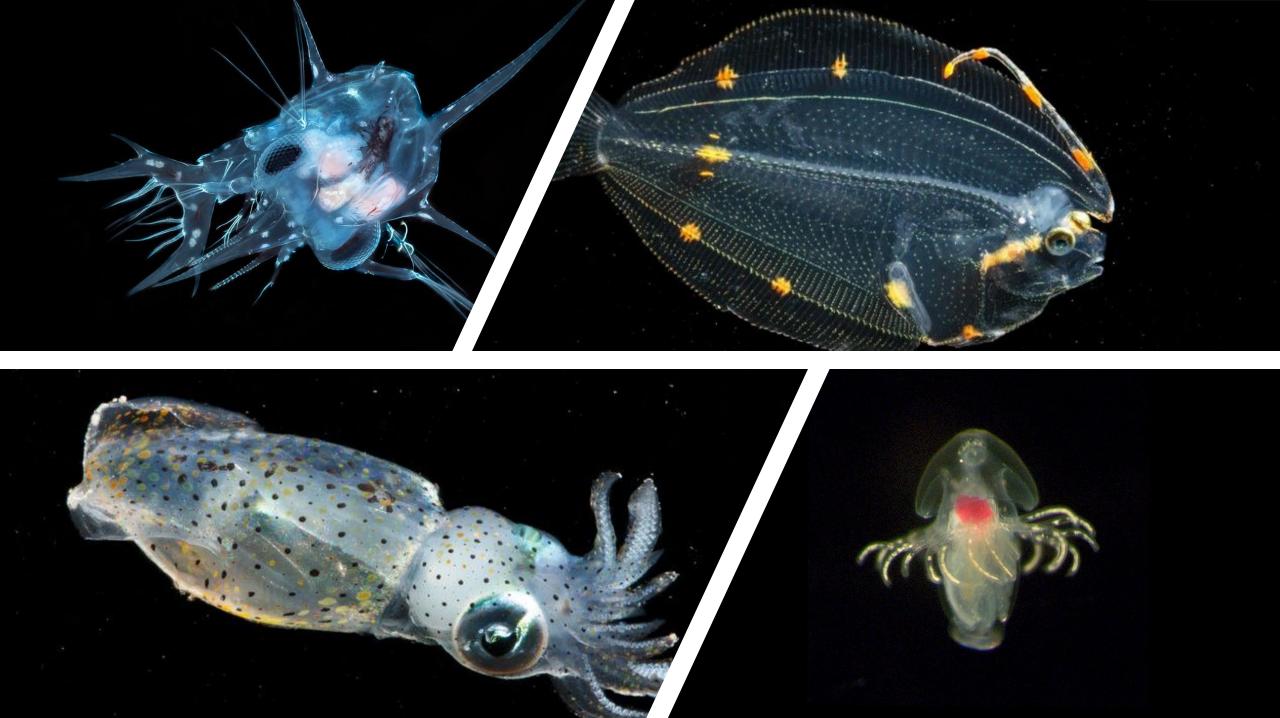


### Major difference between terrestrial and marine ecosystems

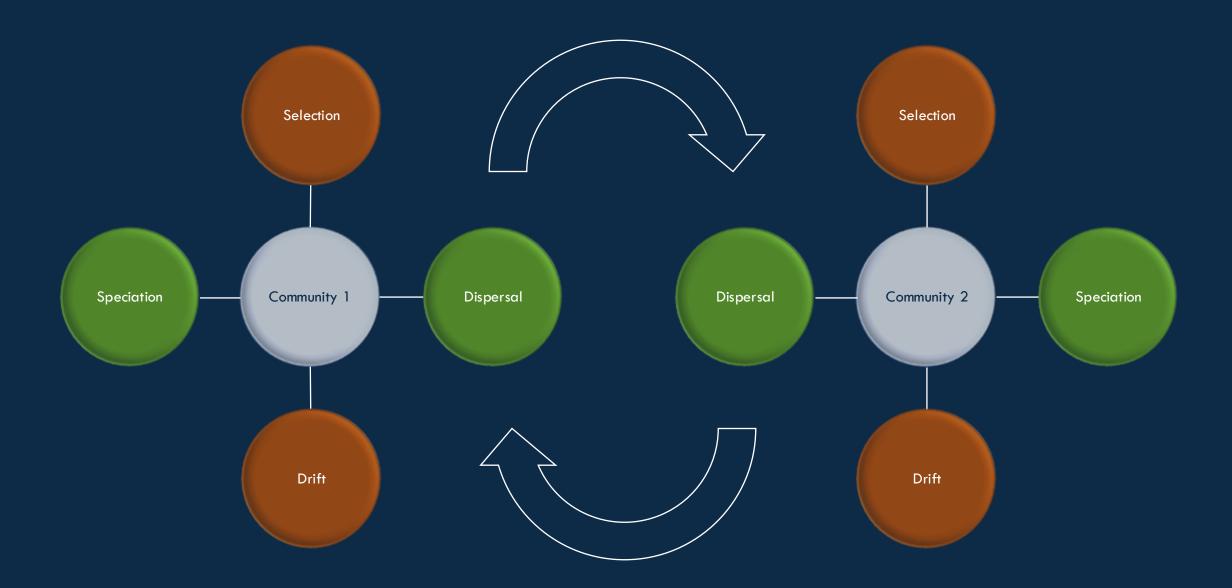




But why?

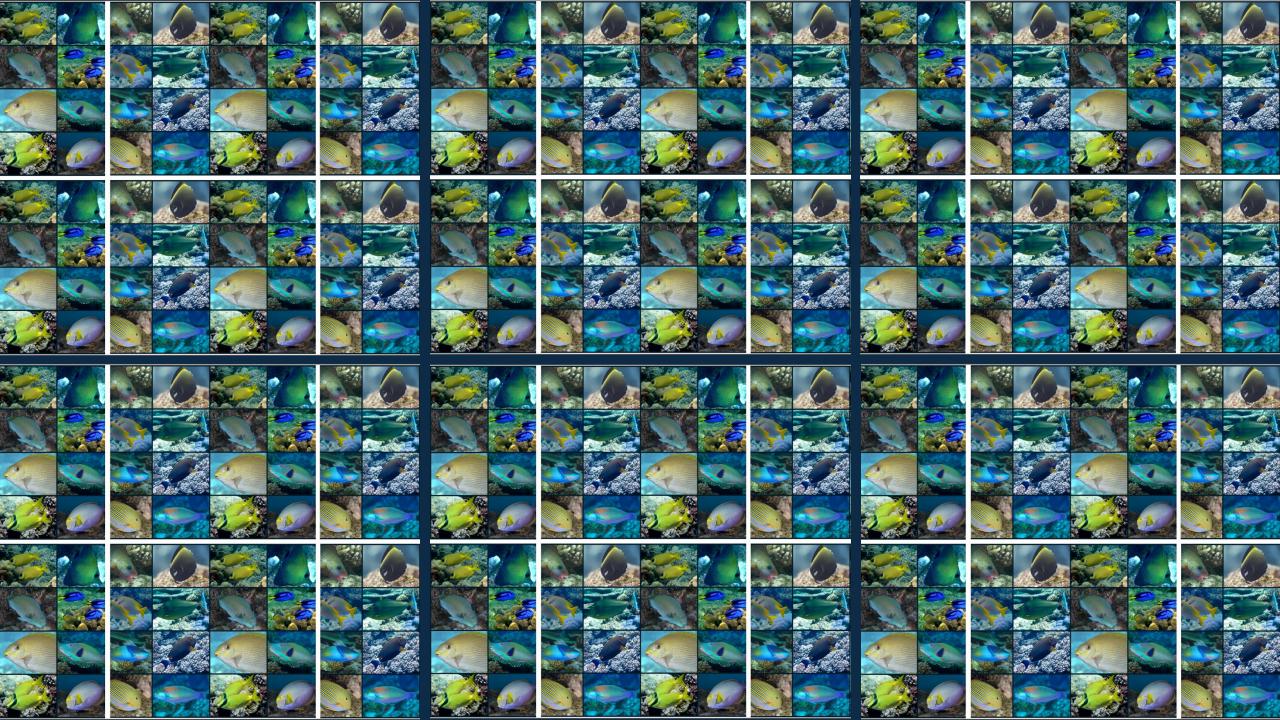


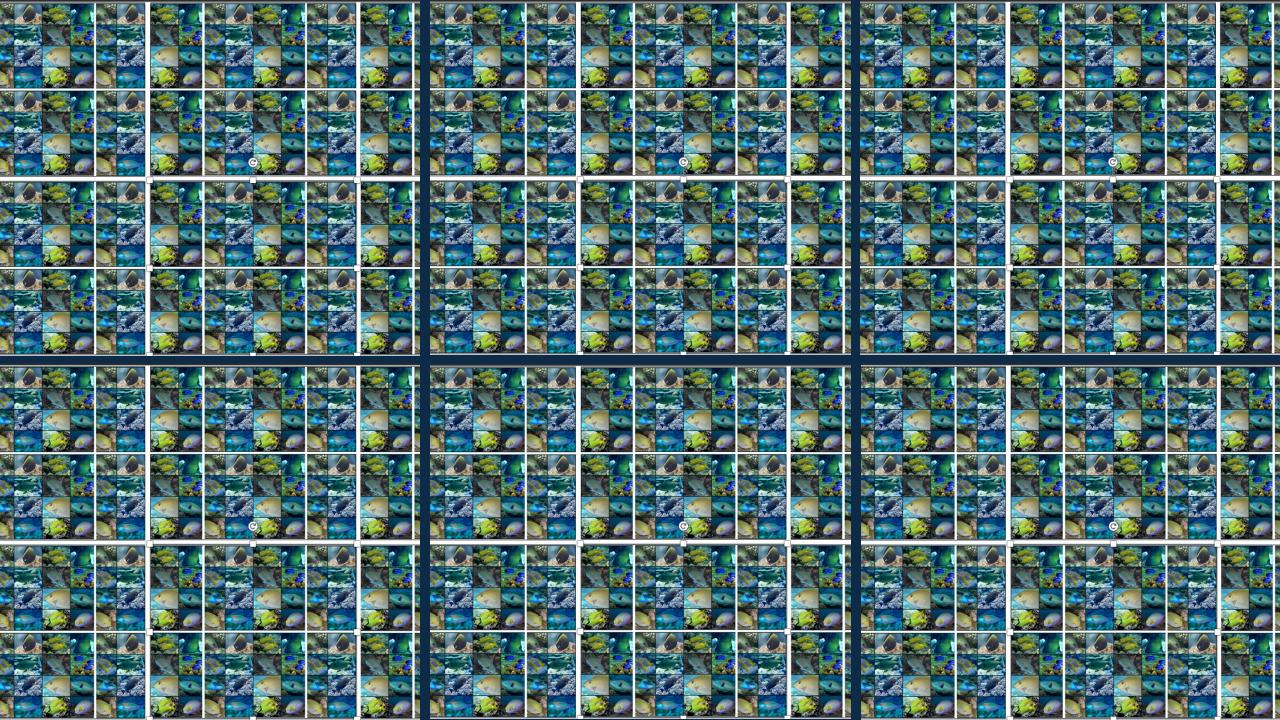














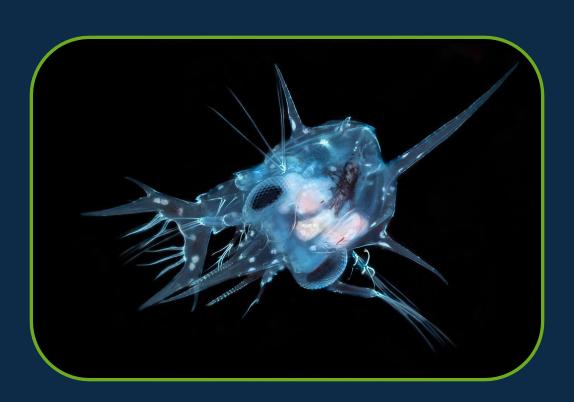
# Simple effects on first order properties

local species richness ( $\alpha$ -diversity) Dispersal 1

Dispersal 1

community dissimilarity ( $\beta$ -diversity)





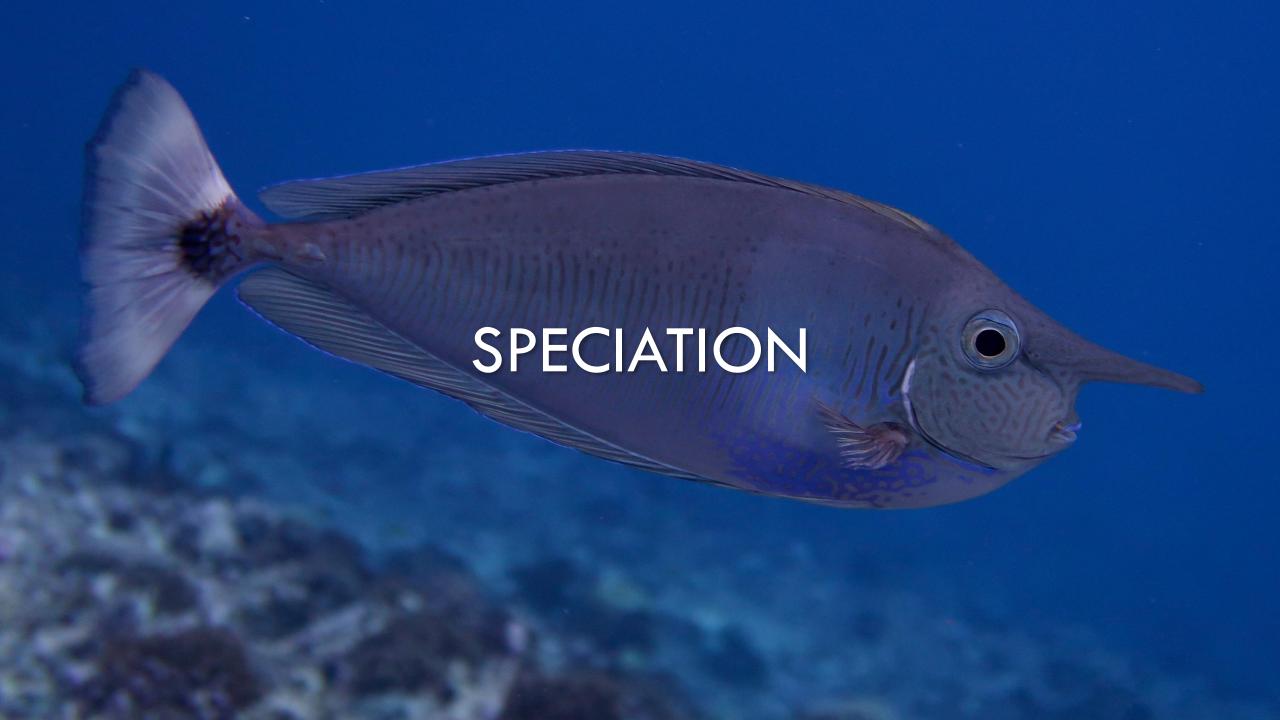
# Complicated effects on first order properties

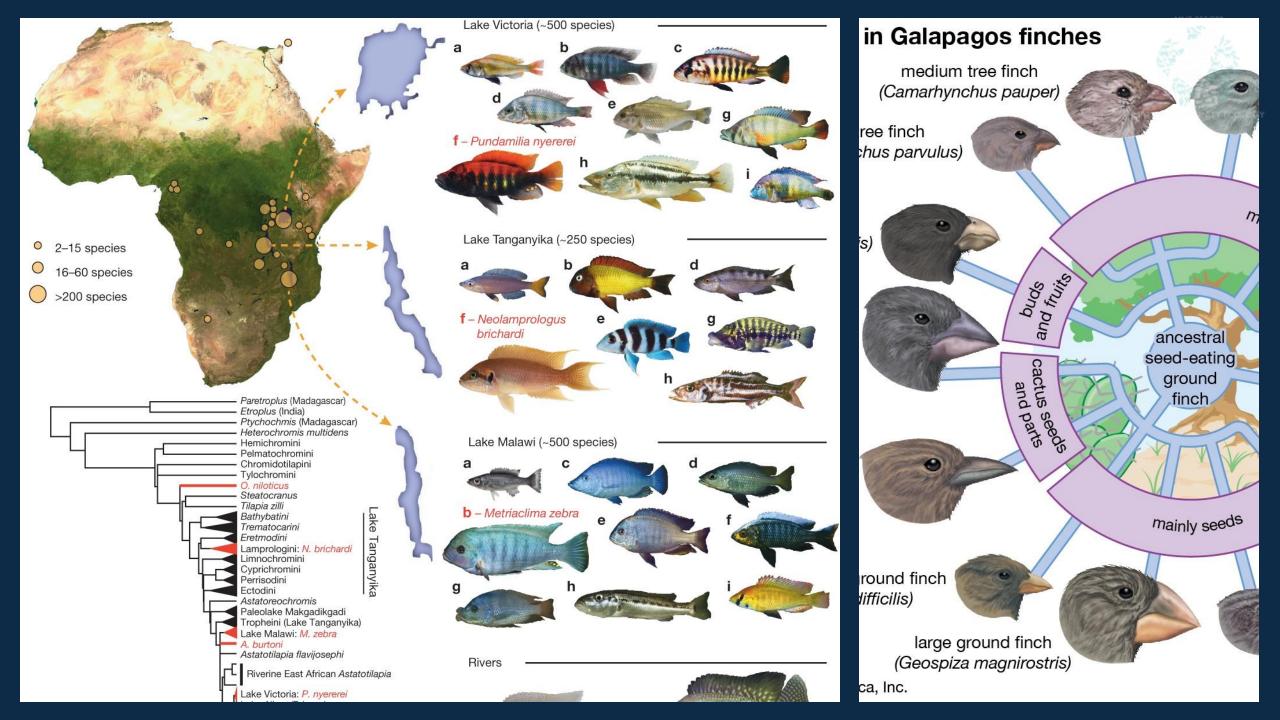
Dispersal 1 local species richness ( $\alpha$ -diversity)

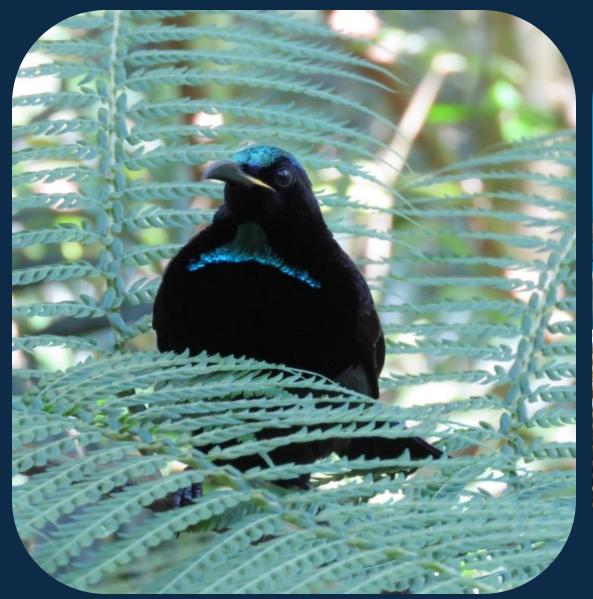




# DISPERSAL Adds species





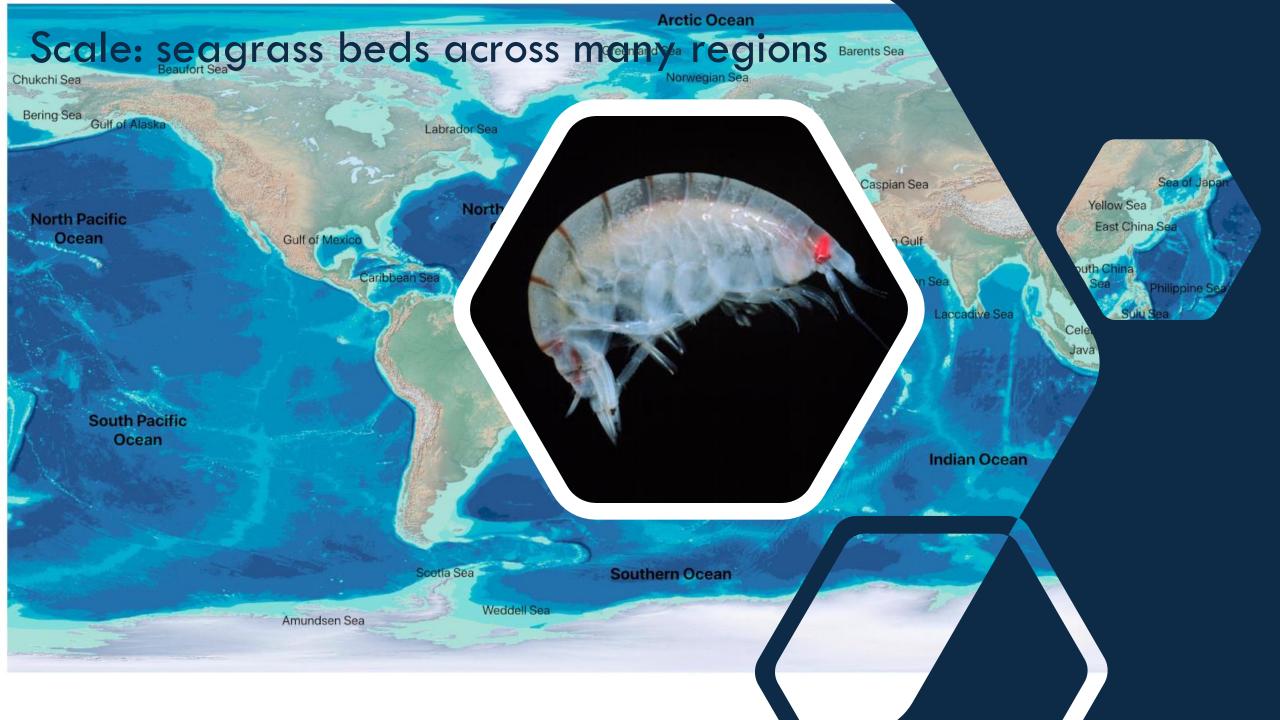


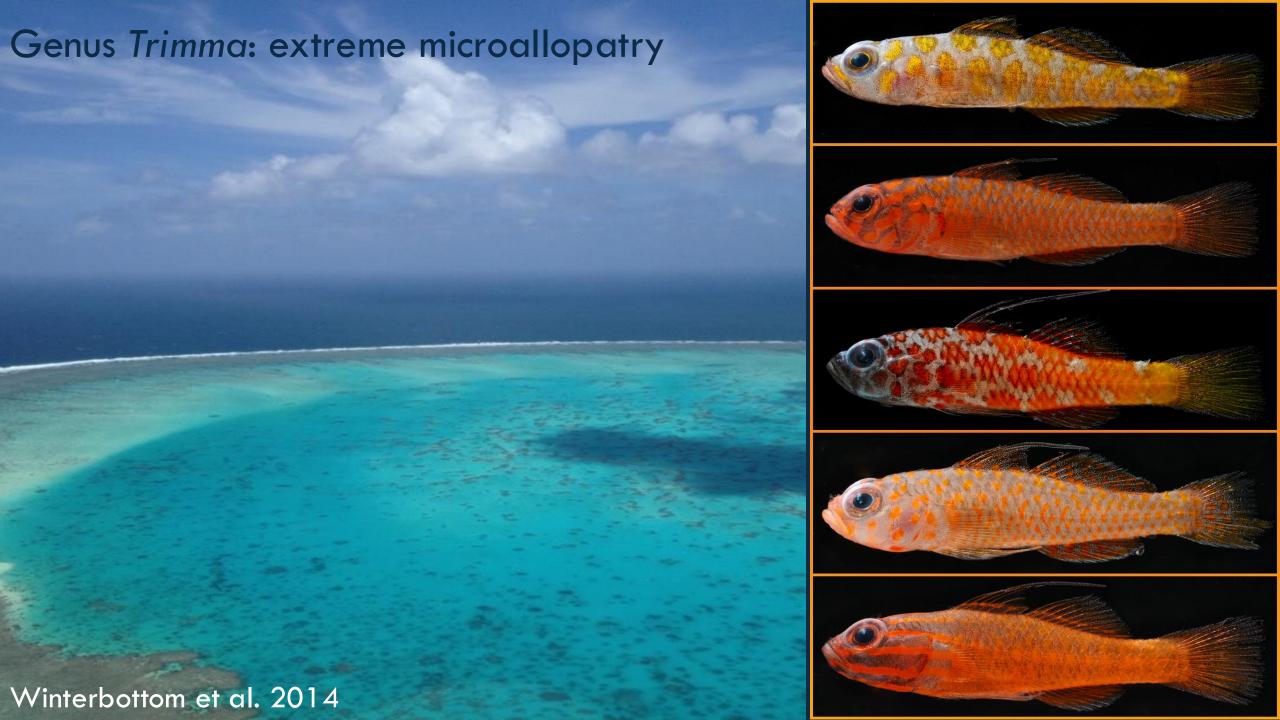






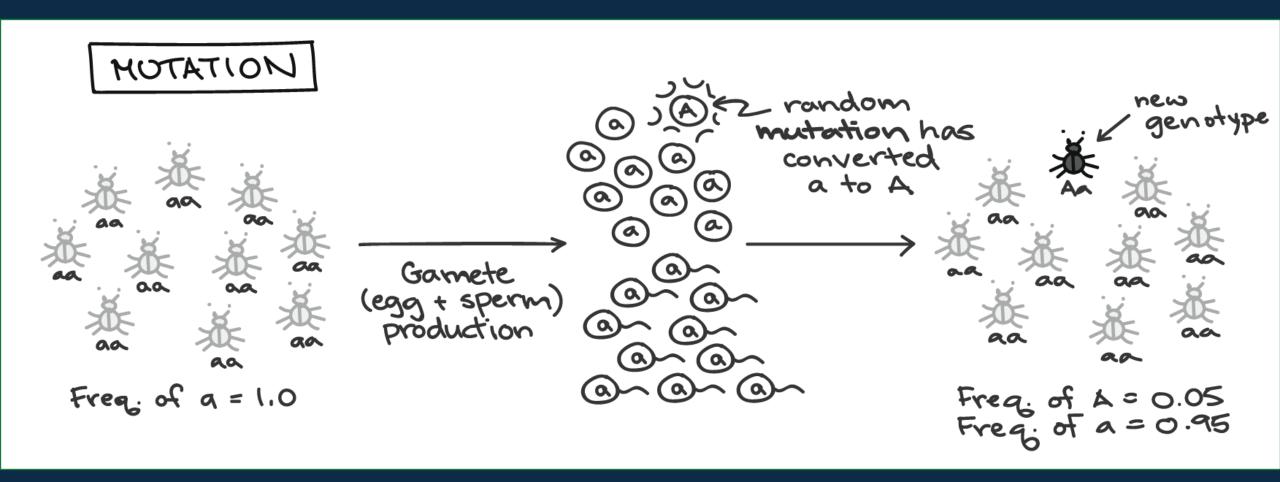




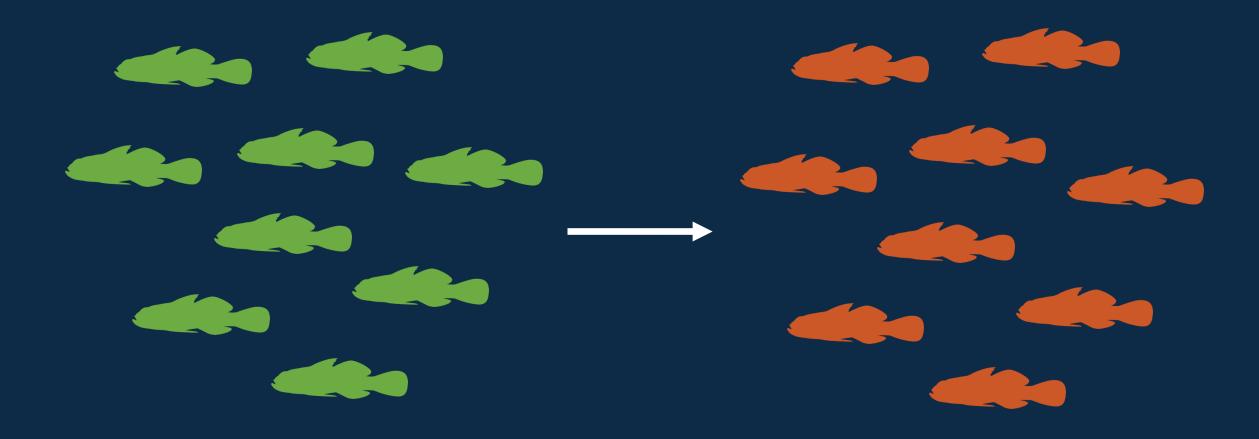




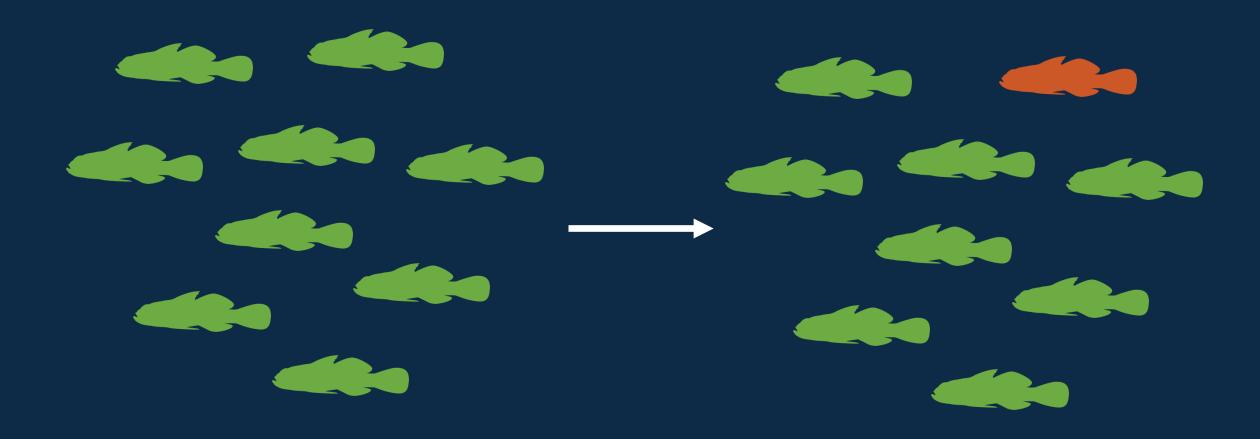
### Speciation = mutation?

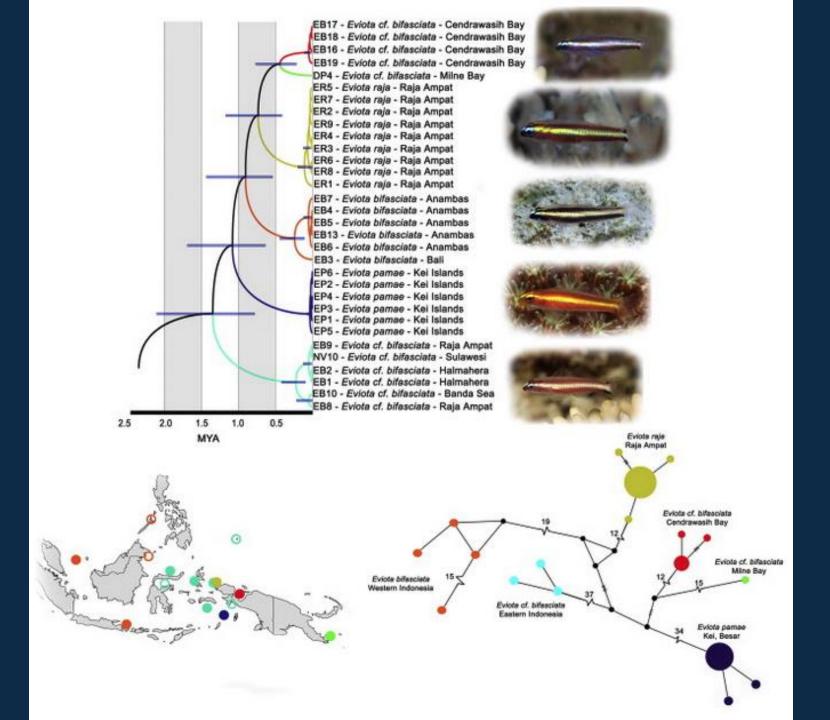


### Allopatric speciation

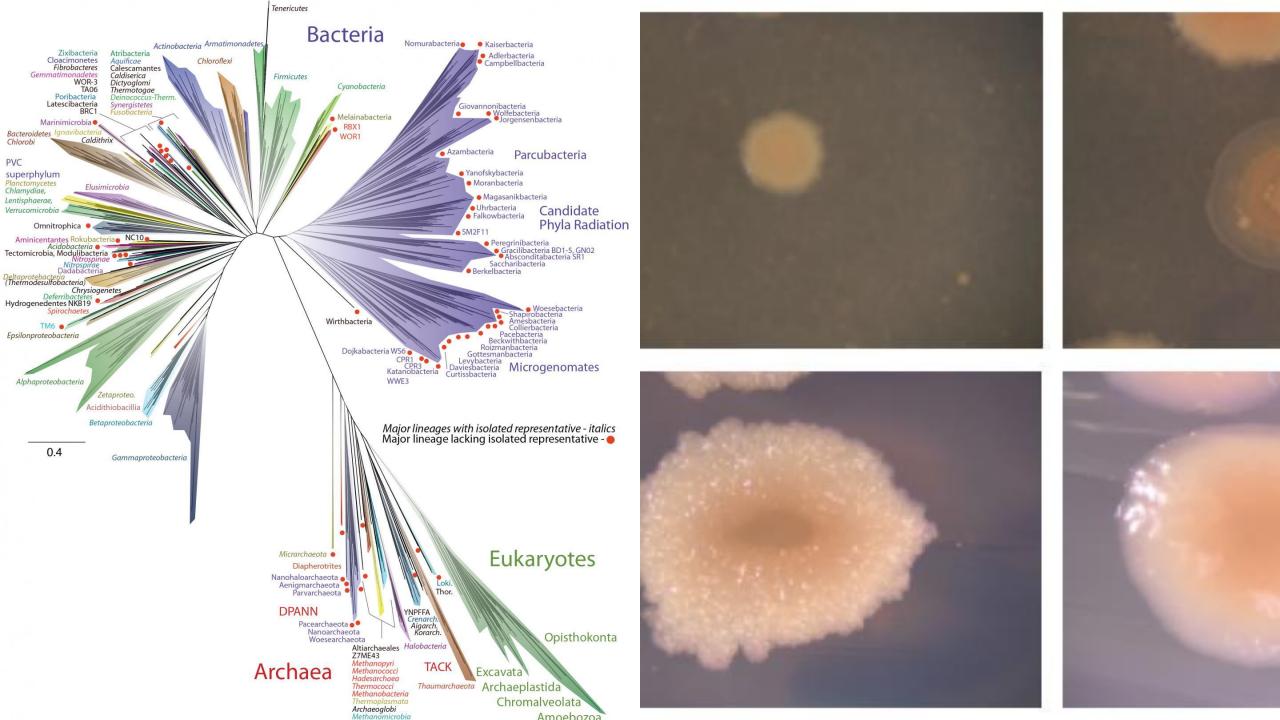


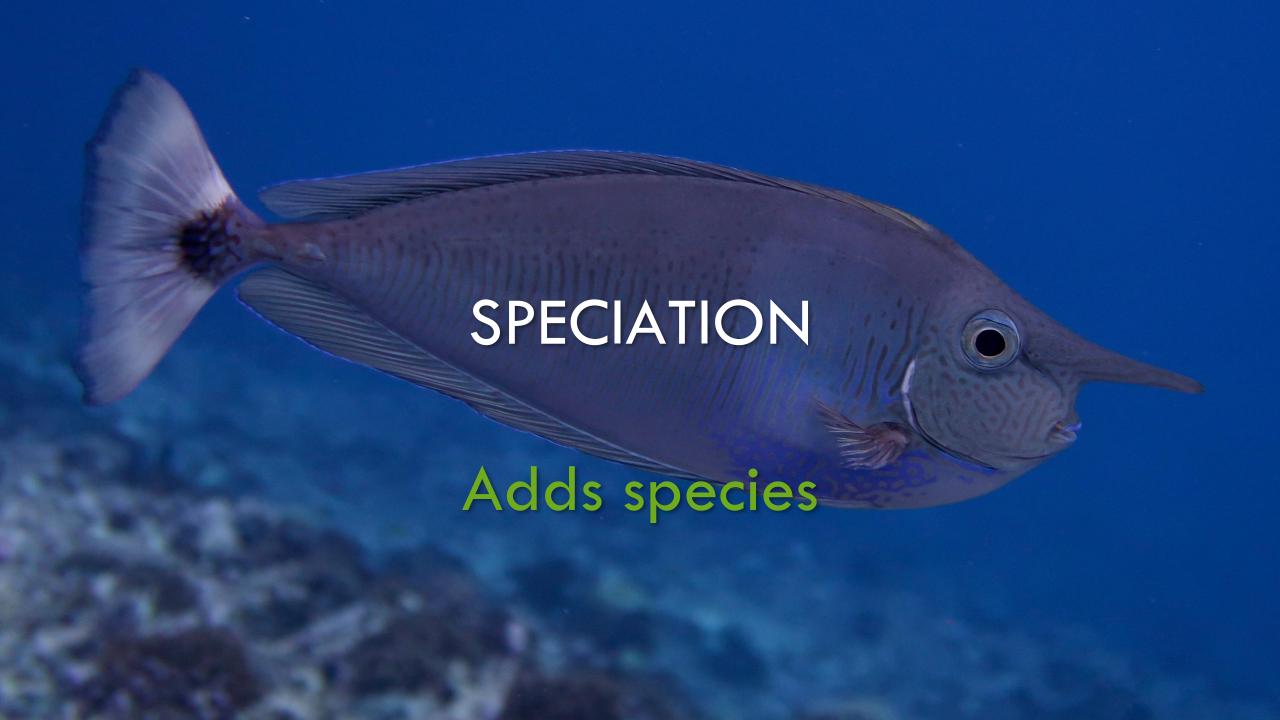
### Sympatric speciation





# Speciation during mid Pleistocene (150,000 years ago)







#### Causes of selection

Competition

Predation

Limiting similarity

Facilitation

Succession

Resource partitioning

Feedback loops

Disturbance

Non-consumptive effects

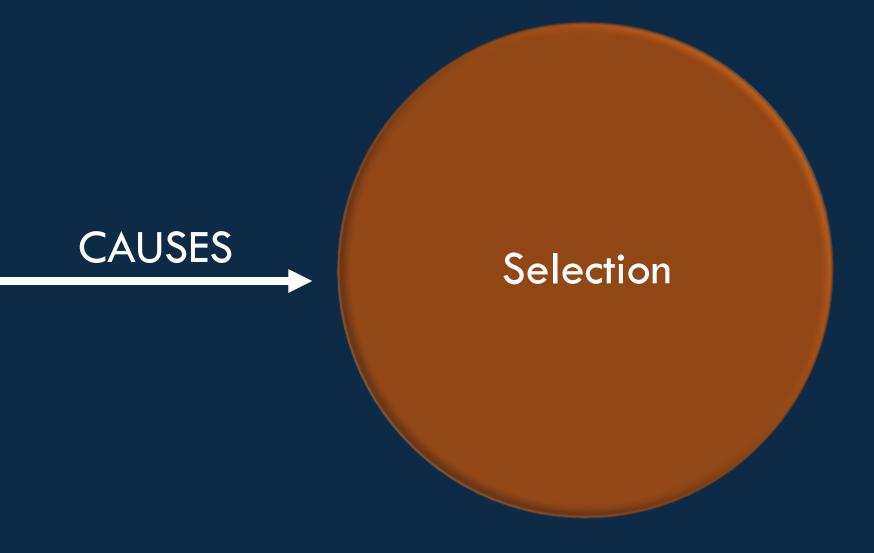
Alternative stable states

Priority effects

Intransitive competition

Storage effects

Janzen-Connell Effects



### Consequences of selection







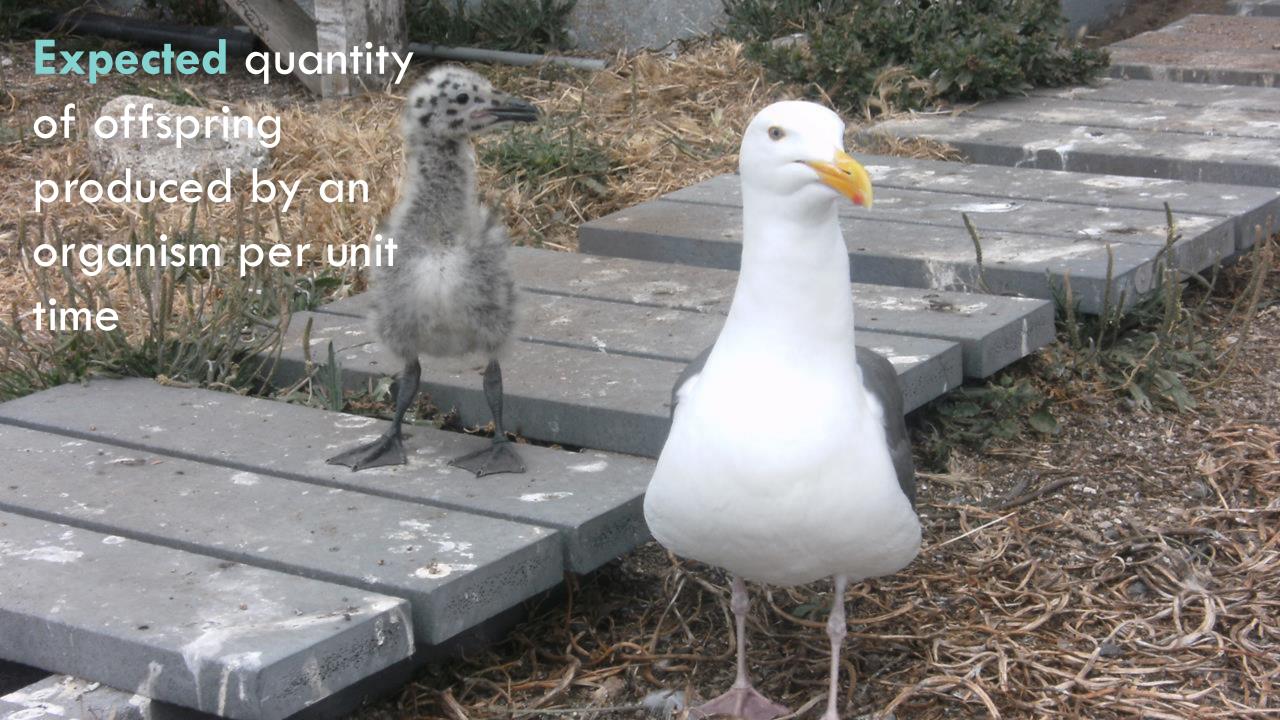


"... the operation of selective forces on populations, which cannot be understood in terms of nor reduced to the principles of physics or chemistry."

Applies to evolution, ecology, economics, genetics, social science, medicine, etc.















Townsend et al. 2002

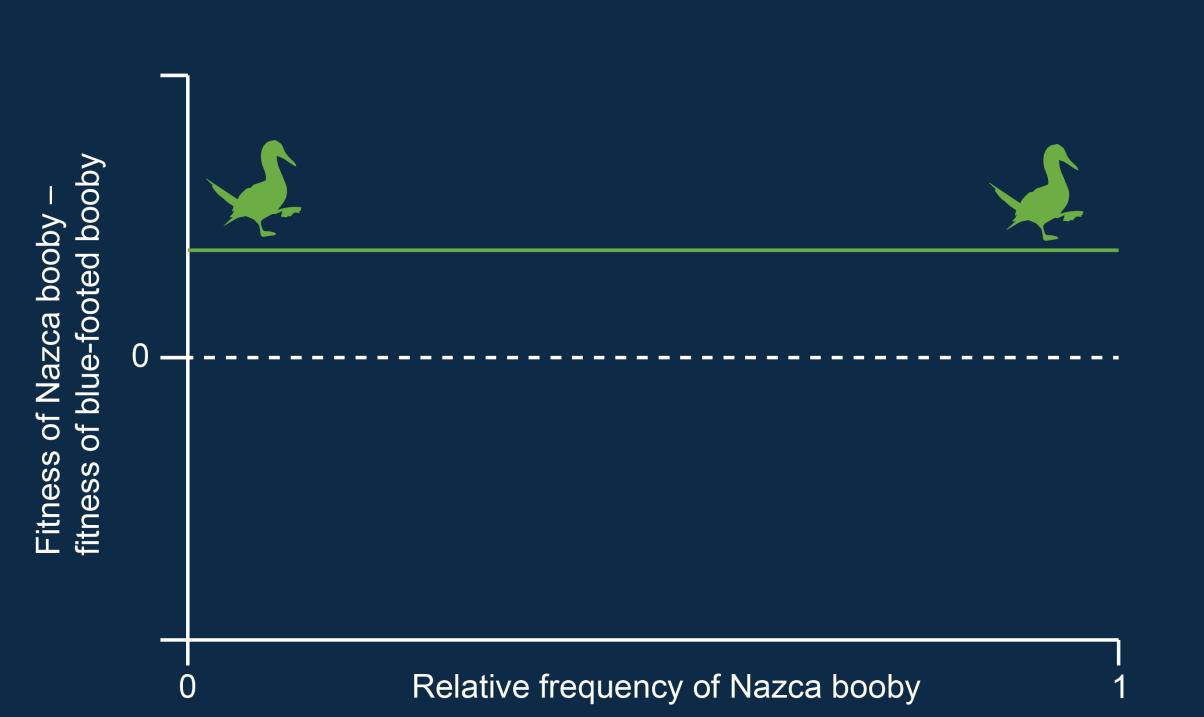


### Five main forms of selection

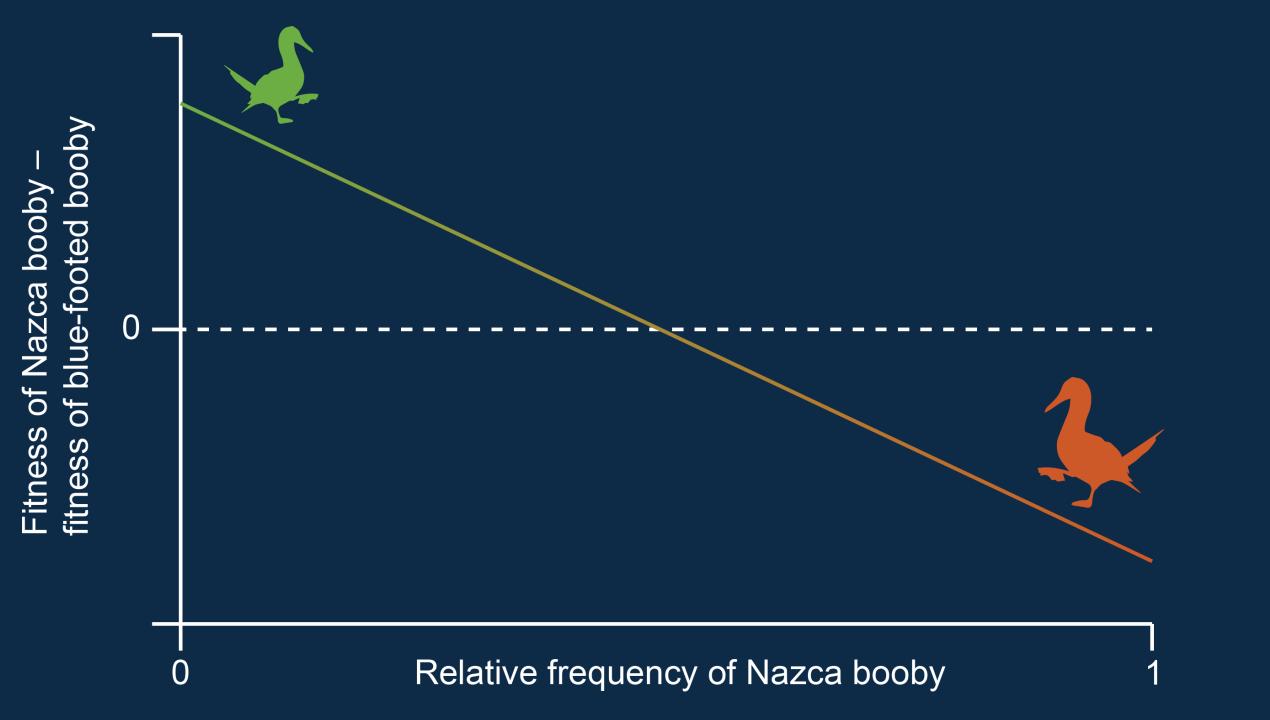
- 1. Constant selection
- 2. Negative frequency-dependent selection
- 3. Positive frequency-dependent selection
- 4. Spatially-variable selection
- 5. Temporally-variable selection



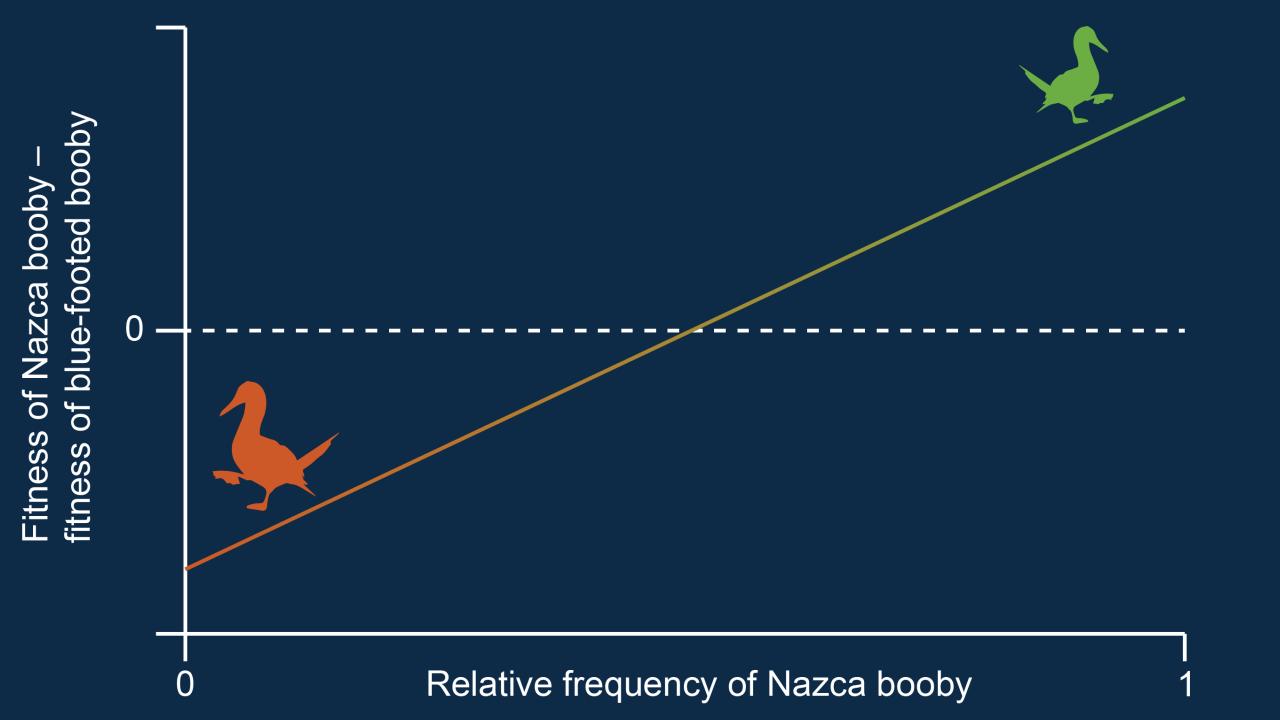












### 4. Spatially-variable selection





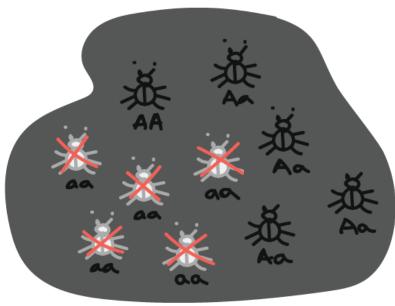
### Five main forms of selection

- 1. Constant selection
- 2. Negative frequency-dependent selection
- 3. Positive frequency-dependent selection
- 4. Spatially-variable selection
- 5. Temporally-variable selection





### NATURAL SECECTION



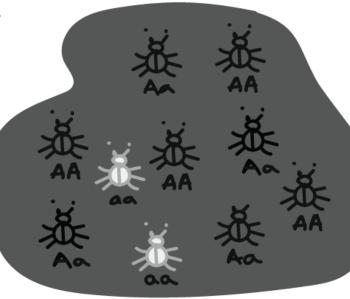
Freq. of A = 0.3Freq. of a = 0.7 Dark rock environment

→ light gray beetles
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X = eaten by

Only survivors reproduce...

Next generation

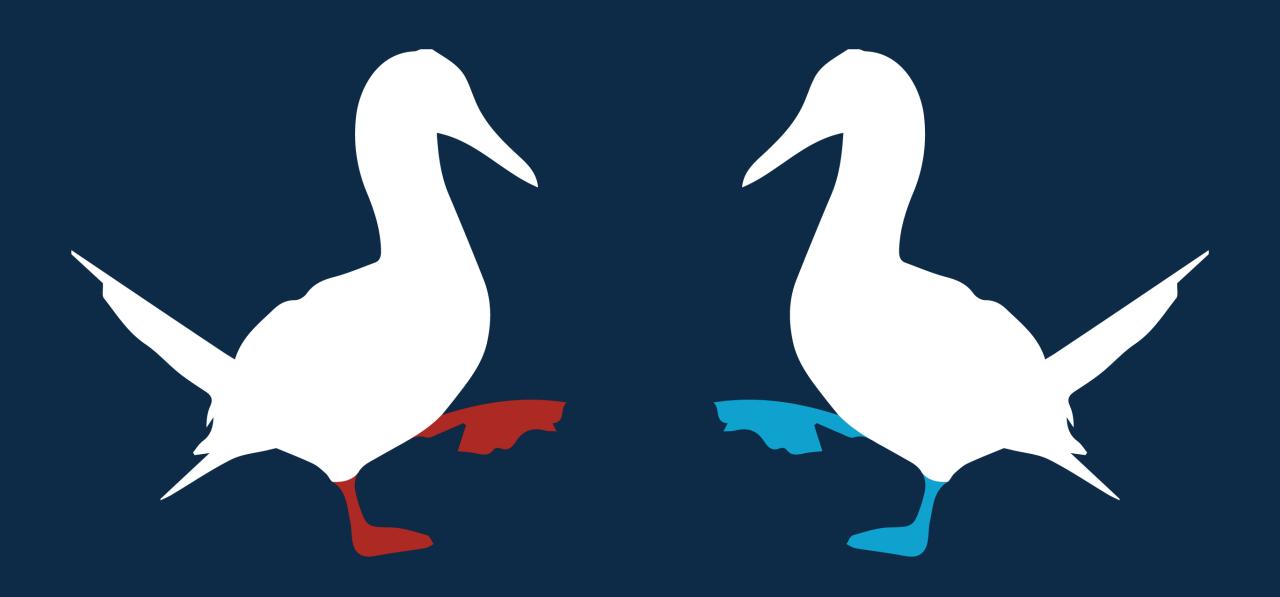


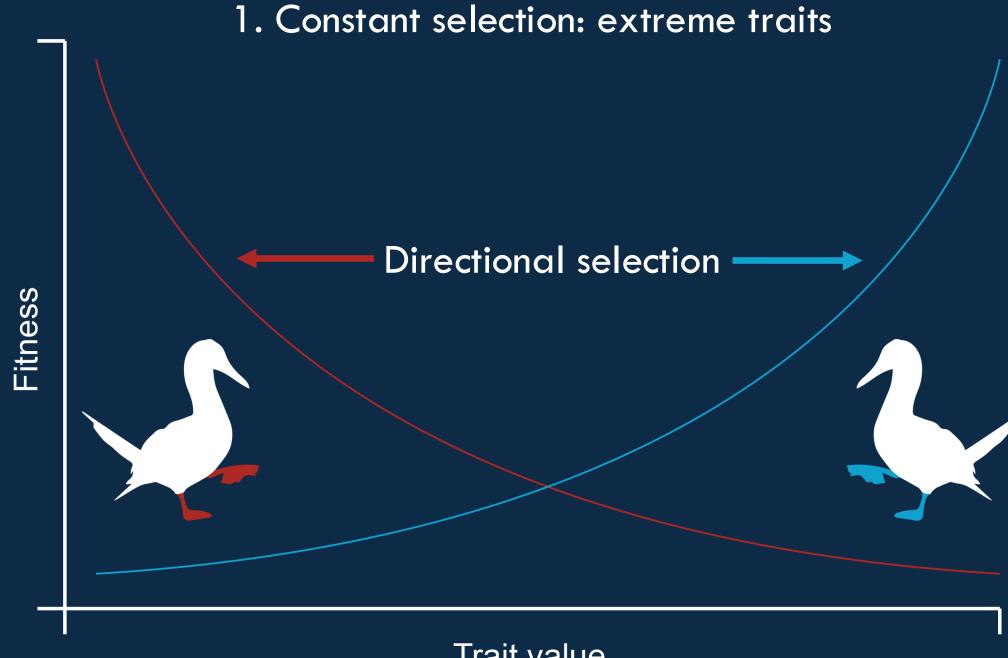
Freq. of A = 0.6Freq. of a = 0.4





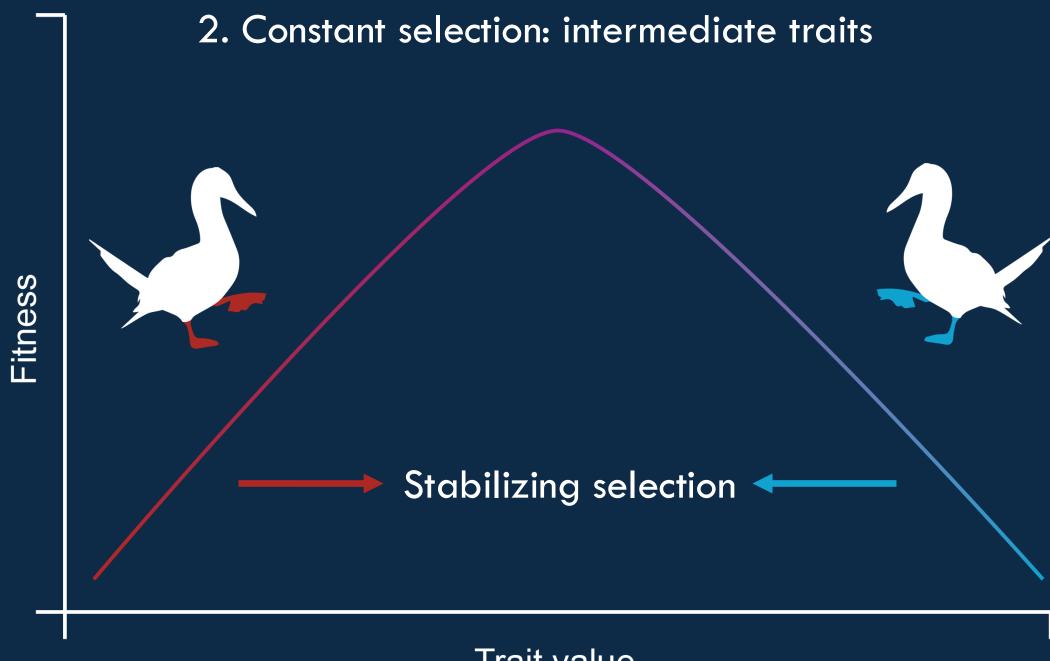






Trait value





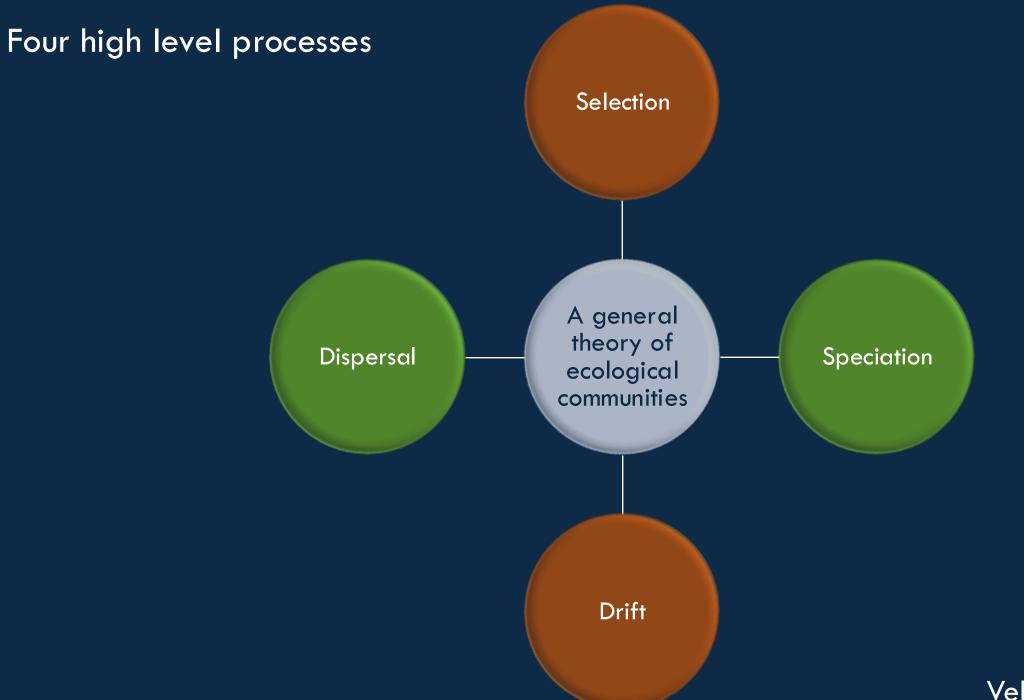
Trait value

(Imagine purple-footed booby here)



## ECOLOGICAL SELECTION

Takes away species



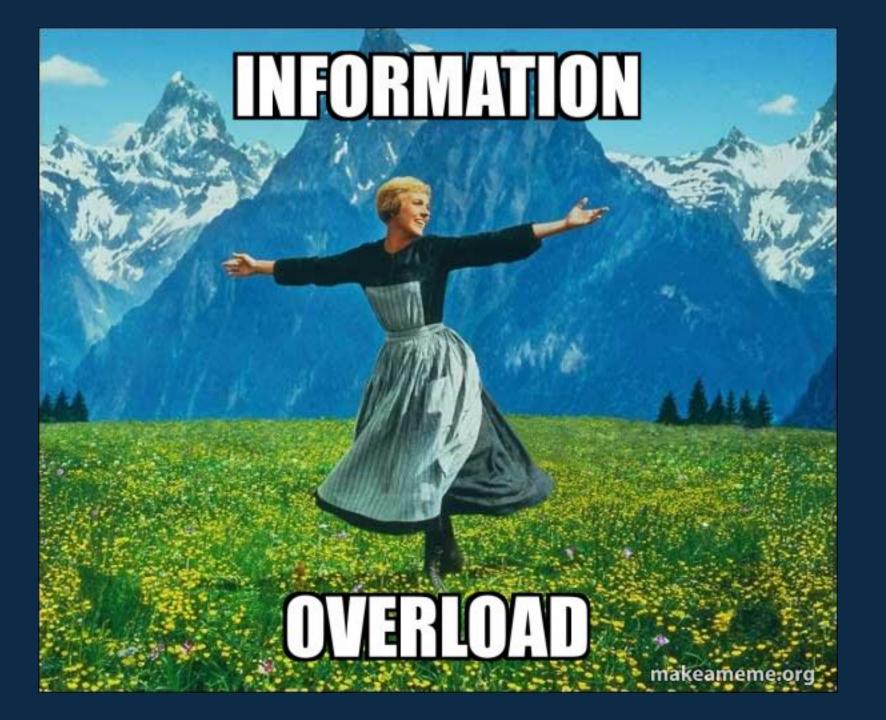
Vellend 2010; 2016

### Four main processes



### Five lower-level processes of selection





### Homework

Briefly (1-2 sentences) describe the four main processes (dispersal, drift, speciation, selection) and the five main forms of selection (constant, negative frequency-dependent, positive frequency-dependent, spatially variable, temporally variable) and their role in structuring ecological communities using your own words.

E.g.: Ecological drift: a stochastic process that describes species' random walks to extinction. Drift removes species from a community and depends strongly on a species' population size.